



ESTD : 2007

# Sri Indu Institute of Engineering and Technology (Autonomous)

(Formerly RVR Institute of Engineering & Technology )

**An Autonomous Institution Under UGC**

NAAC Accredited. Recognized Under 2(f) of UGC Act 1956

EAMCET CODE: INDI

Approved by AICTE, New Delhi, & Affiliated to JNTUH, Hyderabad.

JNTUH CODE: X3



## COURSE FILE

ON

## PROGRAMMING FOR PROBLEM SOLVING LAB

**Course Code-CS107ES**

**I B.Tech Semester-I  
A.Y.2022-2023**

Prepared by  
**U.NARESH**  
**Asst. Professor**

Head of the Department  
Department of H&S  
SRI INDU INSTITUTE OF ENGG & TECH  
Sheriguda(VIII) Ibrahimpatnam (M) R.R. Dist-501 510

PRINCIPAL  
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<b>Name of the Physical laboratory:</b>	PROGRAMING FOR PROBLEM SOLVINGLAB
<b>Course Code:</b>	CS107ES
<b>Room No:</b>	D007& XII
<b>Name of the lab incharge</b>	G.KALYANI
<b>Name of the faculty incharge</b>	U.NARESH

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## INSTITUTE VISION & MISSION

### Vision:

To become a premier institute of academic excellence by providing the world class education that transforms individuals into high intellectuals, by evolving them as empathetic and responsible citizens through continuous improvement.

### Mission:

- **IM1:** To offer outcome-based education and enhancement of technical and practical skills.
- **IM2:** To Continuous assess of teaching-learning process through institute-industry collaboration.
- **IM3:** To be a center of excellence for innovative and emerging fields in technology development with state-of-art facilities to faculty and students' fraternity.
- **IM4:** To Create an enterprising environment to ensure culture, ethics and social responsibility among the stakeholders.

  
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# SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY

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Khalsa Ibrahimpatnam, Sheriguda (V), Ibrahimpatnam (M), Ranga Reddy Dist., Telangana – 501 510

Website: <https://siiet.ac.in/>

## PROGRAMME OUTCOMES

**PO1: Engineering Knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

**PO2: Problem Analysis:** Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

**PO3: Design / Development of Solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

**PO4: Conduct Investigations of Complex Problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

**PO5: Modern Tool Usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.

**PO6: The Engineer & Society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

**PO7: Environment & Sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

**PO8: Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

**PO9: Individual & Team Work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

**PO10: Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, give and receive clear instructions.

**PO11: Project Management & Finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

**PO12: Life-Long Learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

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# SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY

## B.Tech in CSE - CYBER SECURITY

### COURSE STRUCTURE

#### I YEAR SYLLABUS (BR22Regulations)

Applicable from Academic Year: 2022-23 Batch

#### I Year I Semester

S. No.	Course Code	Course Title	L	T	P	Credits
1.	MA101BS	Matrices sand Calculus	3	1	0	4
2.	CH103BS	Engineering Chemistry	3	1	0	4
3.	CS103ES	Programming for Problem Solving	3	0	0	3
4.	EE101ES	Basic Electrical Engineering	2	0	0	2
5.	ME101ES	Computer Aided Engineering Graphics	1	0	4	3
6.	CS106ES	Elements of Computer Science & Engineering	0	0	2	1
7.	CH106BS	Engineering Chemistry Laboratory	0	0	2	1
8.	CS107ES	Programming for Problem Solving Laboratory	0	0	2	1
9.	EE102ES	Basic Electrical Engineering Laboratory				
		Induction Program				
		<b>Total</b>	<b>12</b>	<b>2</b>	<b>12</b>	<b>20</b>

#### I Year II Semester

S. No.	Course Code	Course	L	T	P	Credits
1.	MA201BS	Ordinary Differential Equations and Vector Calculus	3	1	0	4
2.	AP202BS	Applied Physics	3	1	0	4
3.	ME202ES	Engineering Workshop	0	1	3	2.5
4.	EN204HS	English for Skill Enhancement	2	0	0	2
5.	EC201ES	Electronic Devices and Circuits	2	0	0	2
6.	AP205BS	Applied Physics Laboratory	0	0	3	1.5
7.	CS201ES	Python Programming Laboratory	0	1	2	2
8.	EN207HS	English Language and Communication Skills Laboratory	0	0	2	1
9.	CS203ES	IT Workshop	0	0	2	1
10.	*MC201ES	Environmental Science	3	0	0	0
		<b>Total</b>	<b>13</b>	<b>4</b>	<b>12</b>	<b>20</b>





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## PROGRAMMING FOR PROBLEM SOLVING LABORATORY

(Course Code: CS107ES)

B.Tech I Year I Sem.

L T PC

0 0 21

**Prerequisites:** Programming for Problem Solving

### Course Objectives:

The students will learn the following:

- To work with an IDE to create, edit, compile, run and debug programs
- To analyze the various steps in program development.
- To develop programs to solve basic problems by understanding basic concepts in C like operators, control statements etc.
- To develop modular, reusable and readable C Programs using the concepts like functions, arrays etc.
- To Write programs using the Dynamic Memory Allocation concept.
- To create, read from and write to text and binary files

**Course Outcomes:** The candidate is expected to be able to:

- formulate the algorithms for simple problems
- translate given algorithms to a working and correct program
- correct syntax errors as reported by the compilers
- identify and correct logical errors encountered during execution
- represent and manipulate data with arrays, strings and structures
- use pointers of different types
- create, read and write to and from simple text and binary files
- modularize the code with functions so that they can be reused

### Practice sessions:

- Write a simple program that prints the results of all the operators available in C (including pre/post increment, bitwise and/or/not, etc.). Read required operand values from standard input.
- Write a simple program that converts one given data type to another using auto conversion and casting. Take the values from standard input.
  - Write a program for finding the max and min from the three numbers.
  - Write the program for the simple, compound interest.
- Write a program that declares Class awarded for a given percentage of marks, where mark <40%= Failed, 40% to <60% = Second class, 60% to <70%=First class, >= 70% = Distinction. Read percentage from standard input.
- Write a program that prints a multiplication table for a given number and the number of rows in the table. For example, for a number 5 and rows = 3, the output should be:

$$5 \times 1 = 5$$

$$5 \times 2 = 10$$

$$5 \times 3 = 15$$

e. Write a program that shows the binary equivalent of a given positive number between 0 to 255.

Expression Evaluation:

a. A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula  $s =$

$ut + \frac{1}{2} at^2$  where  $u$  and  $a$  are the initial velocity in m/sec ( $= 0$ ) and acceleration in  $m/sec^2$  ( $= 9.8 m/s^2$ )).

b. Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators  $+, -, *, /, \%$  and use Switch Statement)

c. Write a program that finds if a given number is a prime number

d. Write a C program to find the sum of individual digits of a positive integer and test given number is palindrome.

e. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first  $n$  terms of the sequence.

f. Write a C program to generate all the prime numbers between 1 and  $n$ , where  $n$  is a value supplied by the user.

g. Write a C program to find the roots of a Quadratic equation.

h. Write a C program to calculate the following, where  $x$  is a fractional value.  $1 - \frac{x}{2} + \frac{x^2}{4} - \frac{x^3}{6}$

i. Write a C program to read in two numbers,  $x$  and  $n$ , and then compute the sum of this geometric progression:  $1 + x + x^2 + x^3 + \dots + x^n$ . For example: if  $n$  is 3 and  $x$  is 5, then the program computes  $1 + 5 + 25 + 125$ .

### **Arrays, Pointers and Functions:**

a. Write a C program to find the minimum, maximum and average in an array of integers.

b. Write a function to compute mean, variance, Standard Deviation, sorting of  $n$  elements in a single dimension array.

c. Write a C program that uses functions to perform the following:

i. Addition of Two Matrices

ii. Multiplication of Two Matrices

d. Transpose of a matrix with memory dynamically allocated for the new matrix as row and column counts may not be the same.

e. Write C programs that use both recursive and non-recursive functions to find the factorial of a given integer.

f. To find the GCD (greatest common divisor) of two given integers.

g. To find  $x^n$

i. Write a program for reading elements using a pointer into an array and display the values using the array.

j. Write a program for display values reverse order from an array using a pointer.

k. Write a program through a pointer variable to sum of  $n$  elements from an array.

**Files:**

- a. Write a C program to display the contents of a file to standard output device.
- b. Write a C program which copies one file to another, replacing all lowercase characters with their uppercase equivalents.
- c. Write a C program to count the number of times a character occurs in a text file. The file name and the character are supplied as command line arguments.
- d. Write a C program that does the following:  
 It should first create a binary file and store 10 integers, where the file name and 10 values are given in the command line. (hint: convert the strings using a to i function) Now the program asks for an index and a value from the user and the value at that index should be changed to the new value in the file. (hint: use fseek function)  
 The program should then read all 10 values and print them back.
- e. Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file).

**Strings:**

- a. Write a C program to convert a Roman numeral ranging from I to L to its decimal equivalent.
  - b. Write a C program that converts a number ranging from 1 to 50 to Roman equivalent
  - c. Write a C program that uses functions to perform the following operations:
  - d. To insert a sub-string into a given main string from a given position.
  - e. To delete n Characters from a given position in a given string.
  - f. Write a C program to determine if the given string is a palindrome or not (Spelled same in both directions with or without a meaning like madam, civic, noon, abcba, etc.)
  - g. Write a C program that displays the position of a character ch in the string S or - 1 if S doesn't contain ch.
  - h. Write a C program to count the lines, words and characters in a given text.
- Miscellaneous:
- a. Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalid choice is entered.
  - b. Write a C program to construct a pyramid of numbers as follows:

**Sorting and Searching:**

1	*	1	1	*
1 2	* *	2 3	2 2	* *
1 2 3	* * *	4 5 6	3 3 3	* * *
			4 4 4 4	* *
				*



- a. Write a C program that uses non recursive function to search for a Key value in a given list of integers using linear search method.
- b. Write a C program that uses non recursive function to search for a Key value in a given sorted list of integers using binary search method.
- c. Write a C program that implements the Bubble sort method to sort a given list of integers in ascending order.
- d. Write a C program that sorts the given array of integers using selection sort in descending order
- e. Write a C program that sorts the given array of integers using insertion sort in ascending order
- f. Write a C program that sorts a given array of names.

**TEXT BOOKS:**

1. Jeri R. Hanly and Elliot B. Koffman, Problem solving and Program Design in C 7th Edition, Pearson
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

**REFERENCE BOOKS:**

1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, PHI
2. E. Balagurusamy, Computer fundamentals and C, 2nd Edition, McGraw-Hill
3. Yashavant Kanetkar, Let Us C, 18th Edition, BPB
4. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
5. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
6. Herbert Schildt, C: The Complete Reference, Mc Graw Hill, 4th Edition
7. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill



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## COURSE OUTCOMES

**Course Name: Programming for Problem Solving lab(C118)**

At the End of the course, student will be able to:

CO No	DESCRIPTION
C118.1	Solve the Problems by using Operators and type casting. (Evaluation).
C118.2	Write the programs based on Branching and Looping statements. (Knowledge).
C118.3	Illustrate the Problems by using the recursion and Functions. (Comprehension).
C118.4	Analyze the programs based on Derived Data type.(Analysis).
C118.5	Develop the programs using Files (Synthesis).
C118.6	Solve the Problems by using the Searching and Sorting Technique.(Evaluation)

### Cos and POs & PSOs Mapping

CO/PO/PSO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO1	PSO2
C118.1	2	2	3	-	1	-	-	-	-	-	-	2	2	2
C118.2	-	2	3	1	2	-	-	-	2	-	-	-	3	3
C118.3	1	2	3	-	2	-	-	-	-	-	-	-	2	-
C118.4	-	2	3	-	1	-	-	-	-	-	2	-	-	-
C118.5	3	2	2	-	-	-	-	-	-	-	2	-	-	-
C118.6	2	2	2	2	1	-	-	-	-	-	-	-	3	-
<b>Avg</b>	<b>2</b>	<b>2</b>	<b>2.6</b>	<b>1.5</b>	<b>1.4</b>				<b>2</b>		<b>2</b>	<b>2</b>	<b>2.5</b>	<b>2.5</b>

3-High

2-Medium

1-Low



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## PROGRAMMING FOR PROBLEM SOLVING LAB

### LIST OF PROGRAMS AND THEIR CO, PO, PSO MAPPING

Week no.	Name of the program	CO	PO/PSO	
			PO	PSO
1	<p>a. Write a simple program that prints the results of all the operators available in C (including pre/post increment, bitwise and/or/not, etc.). Read required operand values from standard input.</p> <p>b. Write a simple program that converts one given data type to another using auto conversion and casting. Take the values from standard input.</p>	C118.1	PO1, PO2, PO3, PO5, PO12	PSO1 PSO2
2	<p>a. Write a program to find the max and min from the three numbers.</p> <p>b. Write the program for the simple, compound interest.</p> <p>c. Write a program that declares Class awarded for a given percentage of marks, where mark &lt;40% = Failed, 40% to &lt;60% = Second class, 60% to &lt;70% = First class, &gt;= 70% = Distinction. Read percentage from standard input.</p> <p>d. Write a program that prints a multiplication table for a given number and the number of rows in the table. For example, for a number 5 and rows = 3, the</p> <p>e. <math>5 \times 1 = 5</math></p> <p>f. <math>5 \times 2 = 10</math></p> <p>g. <math>5 \times 3 = 15</math></p> <p>h. Write a program that shows the binary equivalent of a given positive number between 0 to 255.</p>	C118.2	PO2, PO3, PO4, PO5, PO9	PSO1 PSO2

3	<p>a. A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula <math>s = ut + \frac{1}{2}at^2</math> where <math>u</math> and <math>a</math> are the initial velocity in m/sec (<math>= 0</math>) and acceleration in <math>\text{m/sec}^2</math> (<math>= 9.8 \text{ m/s}^2</math>)).</p> <p>b. Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators <math>+</math>, <math>-</math>, <math>*</math>, <math>/</math>, <math>\%</math> and use Switch Statement)</p> <p>c. Write a program that finds if a given number is a prime number</p> <p>d. Write a C program to find the sum of individual digits of a positive integer and test given number is palindrome.</p> <p>e. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first <math>n</math> terms of the sequence.</p> <p>f. Write a C program to generate all the prime numbers between 1 and <math>n</math>, where <math>n</math> is a value supplied by the user.</p> <p>g. Write a C program to find the roots of a Quadratic equation.</p> <p>h. Write a C program to calculate the following, where <math>x</math> is a fractional value.</p> <p>i. <math>1 - \frac{x}{2} + \frac{x^2}{4} - \frac{x^3}{6}</math></p> <p>j. Write a C program to read in two numbers, <math>x</math> and <math>n</math>, and then compute the sum of this geometric progression: <math>1 + x + x^2 + x^3 + \dots + x^n</math>. For example: if <math>n</math> is 3 and <math>x</math> is 5, then the program computes <math>1 + 5 + 25 + 125</math>.</p>	C118.2	PO2, PO3, PO4, PO5, PO9	PSO1 PSO2
4		C118.3	PO1, PO2, PO3, PO5	PSO1

	<p>a. Write a C program to find the minimum, maximum and average in an array of integers.</p> <p>b. Write a functions to compute mean, variance, Standard Deviation, sorting of n elements in single dimension array.</p> <p>c. Write a C program that uses functions to perform the following:</p> <p>d. Addition of Two Matrices</p> <p>e. ii. Multiplication of Two Matrices</p> <p>f. iii. Transpose of a matrix with memory dynamically allocated for the new matrix as row and column counts may not be same.</p> <p>g. Write C programs that use both recursive and non-recursive functions</p> <p>h. To find the factorial of a given integer.</p> <p>i. ii. To find the GCD (greatest common divisor) of two given integers.</p> <p>j. iii. To find <math>x^n</math></p> <p>k. Write a program for reading elements using pointer into array and display the values using array.</p> <p>l. Write a program for display values reverse order from array using pointer.</p> <p>m. Write a program through pointer variable to sum of n elements from array.</p>	C118.4	PO2,PO3,PO5, PO11	
5	<p>a. Write a C program to display the contents of a file to standard output device.</p> <p>b. Write a C program which copies one file to another, replacing all lowercase characters with their uppercase equivalents.</p> <p>c. Write a C program to count the number of times a character occurs in a text file. The file name and the character are supplied as command line arguments.</p> <p>d. Write a C program that does the following: It should first create a binary file and store 10 integers, where the file name and 10 values are given in the</p>	C118.5  C118.4	PO1, PO2, PO3, PO11  PO2,PO3,PO5, PO11	

	<p>command line. (hint: convert the strings using atoi function) Now the program asks for an index and a value from the user and the value at that index should be changed to the new value in the file. (hint: use fseek function) The program should then read all 10 values and print them back.</p> <p>e. Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file).</p>			
6	<p>a. Write a C program to convert a Roman numeral ranging from I to L to its decimal equivalent.</p> <p>b. Write a C program that converts a number ranging from 1 to 50 to Roman equivalent</p> <p>c. Write a C program that uses functions to perform the following operations:</p> <p>d. To insert a sub-string in to a given main string from a given position.</p> <p>e. ii. To delete n Characters from a given position in a given string.</p> <p>Write a C program to determine if the given string is a palindrome or not (Spelled same in both directions with or without a meaning like madam, civic, noon, abcba, etc.)</p> <p>g. Write a C program that displays the position of a character ch in the string S or - 1 if S doesn't contain ch.</p> <p>f. h. Write a C program to count the lines, words and characters in a given text.</p>	<p>C118.3</p> <p>C118.4</p>	<p>PO1, PO2, PO3, PO5</p> <p>PO2, PO3, PO5, PO11</p>	<p>PSO1</p>
7	<p>a. Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalid choice is entered.</p> <p>b. Write a C program to construct a pyramid of numbers as follows:</p>	<p>C118.3</p>	<p>PO1, PO2, PO3, PO5</p>	<p>PSO1</p>



	<pre> 1      *      1      1      * 12     **     23     22     ** 123    ***    456    333    ***                         4444   **                                 * * </pre>			
8	<p>a. Write a C program that uses non recursive function to searchfor a Key value in a given</p> <p>b. list of integers using linear search method.</p> <p>c. Write a C program that uses non recursive function to searchfor a Key value in a given</p> <p>d. sorted list of integers using binary search method.</p> <p>e. Write a C program that implements the Bubble sort method tosort a given list of</p> <p>f. integers in ascending order.</p> <p>g. Write a C program that sorts the given array of integers usingselection sort in descending order</p> <p>h. Write a C program that sorts the given array of integers usinginsertion sort in ascending order</p> <p>i. Write a C program that sorts a given array of names</p>	C118.6	PO1, PO2, PO3, PO4,PO5	PSO1

**ADDITIONAL PROGRAMS**

1	Write A C Program To Check Armstrong Number	C118.2	PO2, PO3, PO4, PO5, PO9	PSO1 PSO2
2	To reverse A Write A C Program Given Number	C118.2	PO2, PO3, PO4, PO5, PO9	PSO1 PSO2
3	Write A C Program To Arrange The Numbers In Ascending Order Using Quick Sort	C118.6	PO1, PO2, PO3, PO4,PO5	PSO1



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Khalsa Ibrahimpatnam, Sheriguda(V), Ibrahimpatnam(M), Ranga Reddy Dist., Telangana – 501 510

<https://siiet.ac.in/>

**Class:** CYBER SECURITY

**Semester:** I

**W.E.F-14-11-2022**

**LH:-D-107**

**SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY**  
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**Class:** CYBER SECURITY      **Semester:** I      **W.E.F-14-11-2022**      **LH:-D-207**

	I 9:40- 10:30	II 10:30 - 11:20	III 11:20- 12:10	12:10- 12:45	IV 12.45- 1.35	V 1.35- 2.25	VI 2.25- 3.15	VII 3.15-4.00
MON	PPS	BEE	EC	L U N C H	M&C	PPS	EC	BEE(T)/M&C(T)
TUE	EG PRACTICE				BEE	ECSE	PPS	EC(T)/PPS(T)
WED	BEE	M&C	PPS		BEE/EC LAB			PPS(T)/EC(T)
THU	M&C	BEE	M&C		PPS LAB			M&C(T)/BEE(T)
FRI	BEE/EC LAB				ECSE	PPS	EC	EG(T)
SAT	EC	M&C	BEE		EG PRACTICE			LIB

Course Code	Course Name	Name of the Faculty	Course Code	Course Name	Name of the Faculty
MA101BS	Matrices and Calculus	CH.SARITHA	ME101ES	ComputerAided Engineering Graphics	M.V.B.KALYAN
CH103BS	Engineering Chemistry	K.MOUNIKA	CH106BS	Engineering Chemistry Lab	K.MOUNIKA/V.MOUNIKA
CS103ES	Programming for Problem Solving	U.NARESH	CS107ES	Programming for Problem Solving Lab	U.NARESH/G.KALYANI
EE101ES	Basic Electrical Engineering	S.NISCHALA	EE102ES	Basic Electrical Engineering Lab	S.NISCHALA/G.BHARGAVI
CS106ES	Elements of Computer Science & Engineering	D.UMA			

*K. Mounika*  
Class In-Charge

*Ch. Saritha*  
Time Table Coordinator



*[Signature]*  
Head of The Department  
**DR. R. YADAGIRI RAO**  
M.Sc., B.Ed., M.Tech(CSE), Ph.D.  
Head of the Department  
Department of H&S  
SRI INDU INSTITUTE OF ENGG & TECH  
Sheriguda(V), Ibrahimpatnam (M), R.R. Dist-501 510



**Lab External Question paper**

Year & Semester: I-I

Branch: CYBER SECURITY

Subject Name: Programming For Problem Solving Lab

Faculty Name:

**SET-1**

1. Write a simple program that prints the results of all the operators available in C (including pre/ post increment, bitwise and/or/not, etc.). Read required operand values from standard input.
2. Write the program for the simple, compound interest.
3. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.
4. Transpose of a matrix with memory dynamically allocated for the new matrix as row and column counts may not be same.
5. Write a program for display values reverse order from array using pointer.
6. Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file).
7. Write a C program to construct a pyramid of numbers as follows:  
1  
2 2  
3 3 3  
4 4 4 4
8. Write a C program that implements the Bubble sort method to sort a given list of integers in ascending order.

**SET-2**

1. Write a simple program that converts one given data type to another using auto conversion and casting. Take the values from standard input.
2. Write program that declares Class awarded for a given percentage of marks, where mark <40%= Failed, 40% to <60% = Second class, 60% to <70%=First class, >= 70% = Distinction. Read percentage from standard input.
3. Write a C program, which takes two integer operands and one operator from the user, performs the operation and then prints the result. (Consider the operators +, -, \*, /, % and use Switch Statement)
4. Write C programs that use both recursive and non-recursive functions
5. Write a program through pointer variable to sum of n elements from array.

6. Write a menu driven C program that allows a user to enter n numbers and then choose between finding the smallest, largest, sum, or average. The menu and all the choices, are to be functions. Use a switch statement to determine what action to take. Display an error message if an invalid choice is entered.

7. write a C program to construct a pyramid of numbers as follows:

```
*
* *
* * *
* *
*
```

8. Write a C program that sorts the given array of integers using selection sort in descending order.

### SET-3

1. Write a program for find the max and min from the three numbers.

2. Write a program that prints a multiplication table for a given number and the number of rows in the table.

For example, for a number 5 and rows = 3, the output should be:

5 x 1 = 5

5 x 2 = 10

5 x 3 = 15

3. Write a C program to find the roots of a Quadratic equation.

4. Write C programs that use both recursive and non-recursive functions to find the GCD (greatest common divisor) of two given integers.

5. Write a C program to display the contents of a file to standard output device.

6. Write a C program to construct a pyramid of numbers as follows:

```
1
1 2
1 2 3
```

7. Write a C program that uses non recursive function to search for a Key value in a given list of integers using linear search method.

8. Write a C program that sorts the given array of integers using insertion sort in ascending order.

### SET-4

1. A building has 10 floors with a floor height of 3 meters each. A ball is dropped from the top of the building. Find the time taken by the ball to reach each floor. (Use the formula  $s = ut + \frac{1}{2}at^2$  where u and a are the initial velocity in m/sec (= 0) and acceleration in  $m/sec^2$  (=  $9.8 m/s^2$ )).

2. Write a C program to find the sum of individual digits of a positive integer and test given number is palindrome.

3. Write a C program to find the minimum, maximum and average in an array of integers.
4. Write a C program that uses functions to perform the Multiplication of Two Matrices
5. Write a C program which copies one file to another, replacing all lowercase characters with their uppercase equivalents
6. Write a C program to construct a pyramid of numbers as follows:  
\*  
\* \*  
\* \* \*
7. Write a C program that uses non recursive function to search for a Key value in a given sorted list of integers using binary search method.
8. Write a C program that sorts a given array of names

### **SET-5**

1. Write a program that finds if a given number is a prime number.
2. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to generate the first n terms of the sequence
3. Write a C program that uses functions to perform the Addition of Two Matrices
4. Write C programs that use both recursive and non-recursive functions to find  $x^n$ .
5. Write a C program to count the number of times a character occurs in a text file. The file name and the character are supplied as command line arguments.
6. Write a C program to construct a pyramid of numbers as follows:  
1  
2 3  
4 5 6
7. Write a C program that implements the Bubble sort method to sort a given list of integers in ascending order.
8. Write C programs that use both recursive and non-recursive functions to find the GCD (greatest common divisor) of two given integers.





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Khalsa Ibrahimpatnam, Sheriguda (V), Ibrahimpatnam (M), Ranga Reddy Dist., Telangana-501510

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## PPS Lab External Time Table

### Examination Branch

A.Y.: 2022-23

SEM-I

DATE	Day	Branch	Session	HT. No	Total No of Students
10-3-2023	FRIDAY	AI&DS	FN	22X31A7201TO22 X31A7264	64
10-3-2023	FRIDAY	IOT	AN	22X31A6901TO22 X31A6963	63
11-3-2023	SATURDAY	AI&ML-A	FN	22X31A6601TO22 X31A6650	50
11-3-2023	SATURDAY	CS	AN	22X31A6201TO22 X31A6262	62
13-3-2023	MONDAY	DS	FN	22X31A6701TO22 X31A6764	64
13-3-2023	MONDAY	AI&ML-B	AN	22X31A6251TO22 X31A6297	47
14-3-2023	TUESDAY	CSE-A	FN	22X31A0501TO22 X31A0565	65
14-3-2023	TUESDAY	CSE-C	AN	22X31A05D1TO22 X31A05J1	62
15-3-2023	WEDNESDAY	CSE-B	FN	22X31A0566TO22 X31A05D0	61
15-3-2023	WEDNESDAY	ECE & CIVIL	AN	22X31A0401To22X 31A0464 22X31A6101TO22 X31A6103	67

  
Head of the Department  
Department of H&S  
SRI INDU INSTITUTE OF ENGG & TECH  
Sheriguda (V) Ibrahimpatnam (M) R.R. Dist-501 510

  
PRINCIPAL  
Sri Indu Institute of Engineering & Tech.  
Sheriguda (VIII), Ibrahimpatnam  
R.R. Dist. Telangana-501 510.



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**PPS Lab External Time Table with Examiners**

DATE	Day	Branch	Session	HT. No	Total No of Students	Internal Examiner	External Examiner
10-3-2023	FRIDAY	AI&DS	FN	22X31A72 01TO22X 31A7264	64	G.BHARGAVI 9985427392 Bhargavi1016@gmail.com	Mr.Srinivas Rao 8977377795
10-3-2023	FRIDAY	IOT	AN	22X31A69 01TO22X 31A6963	63	G.BHARGAVI 9985427392 Bhargavi1016@gmail.com	Mr.B.S. Acharya 9676153956
11-3-2023	SATURDAY	AI&ML-A	FN	22X31A66 01TO22X 31A6650	50	T.ARUNA 7207914564 arunasrinivas@gmail.com	Mr.R.Aadil Ahmed 7780808860
11-3-2023	SATURDAY	CS	AN	22X31A62 01TO22X 31A6262	62	B.S.SWAPNA SHANTHI 9985528788 Swapnashanthi45@gmail.com	Ms.Vishalakshi 7032146627
13-3-2023	MONDAY	DS	FN	22X31A67 01TO 22X31A67 64	64	B.S.SWAPNA SHANTHI 9985528788 Swapnashanthi45@gmail.com	Dr A Ravi
13-3-2023	MONDAY	AI&ML-B	AN	22X31A62 51TO22X 31A6297	47	T.ARUNA 7207914564 arunasrinivas@gmail.com	Dr A Ravi

14-3-2023	TUESDAY	CSE-A	F N	22X31A05 01TO22X 31A0565	65	S.KIRAN 9704838922 kiransaggurthief c@gmail.com	Mr.CH.Ravindr a 9666205205
14-3-2023	TUESDAY	CSE-C	A N	22X31A05 D1TO22X 31A05J1	61	K.MOUNIKA 9052112672 k.mounika1507 @gmail.com	Ms.K.Sreedevi 8374652679
15-3-2023	WEDNESDAY	CSE-B	F N	22X31A05 66TO22X 31A05D0	65	S.KIRAN 9704838922 kiransaggurthief c@gmail.com	Ms.R.Shashikal a 9618559938
15-3-2023	WEDNESDAY	ECE & CIVIL	AN	22X31A04 01To22X3 1A0464 22X31A61 01TO22X 31A6103	62	K.MOUNIKA 9052112672 k.mounika150 7@gmail.com	Mr.B.Lalu

  
 Head of the Department  
 Department of H&S  
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 Sheriguda(V), Ibrahimpatnam (N) R.R. Dist-501 510

  
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 Sri Indu Institute of Engineering & Tech  
 Sheriguda(Vill), Ibrahimpatnam  
 R.R. Dist. Telangana-501 510.



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Sheriguda(V),Ibrahimpattam(M),R.RDist.,Telangana-  
501510

X3

BR22

Year & Semester: I-I

Branch: CYBER SECURITY

## LAB OCCUPANCY CHART PROGRAMMING FOR PROBLEM SOLVING LAB

	I 9:40- 10:30	II 10:30- 11:20	III 11:20- 12:10		IV 12:45- 1.35	V 1.35- 2.25	V 12.25- 3.15	VII 3.15- 4.00
MON	I BTECH I SEM CSE-A			<b>L U N C H</b>	I BTECH I SEM CSE-C			
TUE	I BTECH I SEM DATA SCIENCE -A				I BTECH I SEM ECE & CIVIL			
WED	I BTECH I SEM AI&ML-B				I BTECH I SEM CSE-B			
THU	I BTECH I SEM AIDS				I BTECH I SEM DS-B & CS			
FRI					I BTECH I SEM AI&ML-A			
SAT					I BTECH I SEM IOT			

Head of the Department  
Department of H&S  
SRI INDU INSTITUTE OF ENGG & TECH  
Sheriguda(V), Ibrahimpattam (M) R.R. Dist-501510

PRINCIPAL  
Sri Indu Institute of Engineering & Tech  
Sheriguda(VIII), Ibrahimpattam  
R.R. Dist. Telangana-501510



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1956(Approved by AICTE, NewDelhi and Affiliated to JNTUH, Hyderabad)

KhalsaIbrahimpatnam, Sheriguda (V), Ibrahimpatnam (M), Ranga Reddy Dist., Telangana – 501 510

Website:<https://siiet.ac.in/>

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## **PROGRAMMING FOR PROBLEM SOLVING LAB**

### **Do's**

1. Come with completed observation and record.
2. Remove your shoes or wear foot socks before you enter the lab.
3. Always keep quiet. Be considerate to other lab users.
4. Report any problems with the computer to the person in charge.
5. Shut down the computer properly.
6. Wear ID card before entering into the lab.
7. Read and understand how to carry out an activity thoroughly before coming to the laboratory.
8. write Intime, Outtime and system details in the login register

### **Don'ts**

1. Do not touch any part of the computer with wet hands.
2. Do not change system settings.
3. Do not hit the keys on the computer too hard.
4. Don't damage, remove, or disconnect any labels, parts, cables or equipment.
5. Do not install or download any software or modify or delete any system files on any lab computers.
6. Do not disturb your neighbouring students. They may be busy in completing tasks.
7. Do not remove anything from the computer laboratory without permission.
8. Do not use pen drives.



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510 Website: <https://siiet.ac.in/>

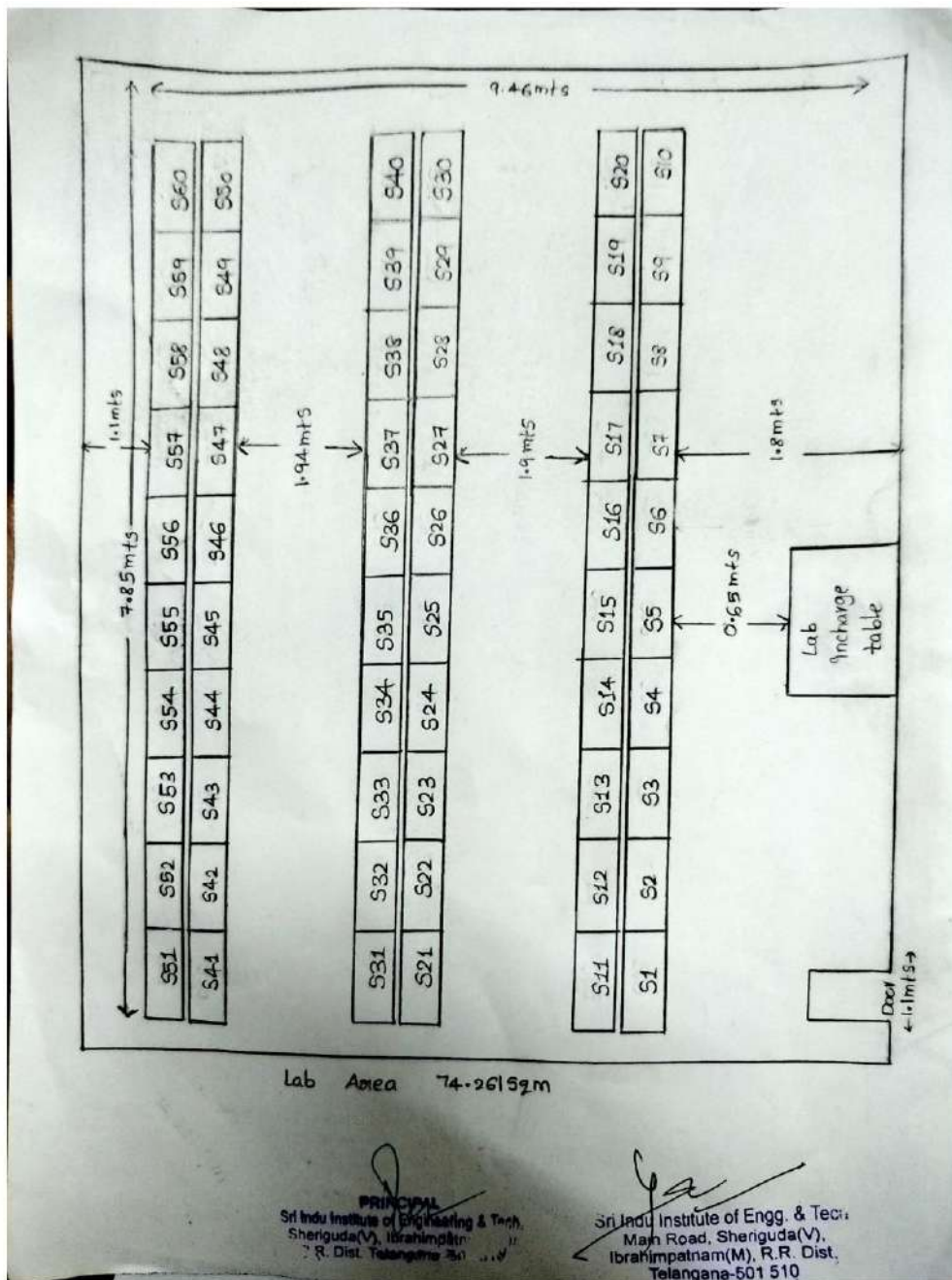
## PROGRAMMING FOR PROBLEM SOLVING LAB

### PHYSICAL LAB-1 FLOOR PLAN

ROOM NO: D-007

BLOCK: D

GROUND FLOOR







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## Lab manual link

<https://drive.google.com/file/d/1YgOYoYUNNA5g2eoi2mgYpiajzs393yv/view?usp=sharing>



# SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY

Department of Humanities and Sciences

Course Outcome Attainment (Internal Examination-2)				
Name of the faculty	U.NARESH			Academic Year:2022-2023
Branch & Section:	CYBER SECURITY			Examination: I Internal
Lab Course Name:	Programming For Problem Solving Lab		Year/semester:	I/I

S.No	HT No.	R+O+A	V+V	E+E+R
<b>Max. Marks ==&gt;</b>		<b>10</b>	<b>10</b>	<b>10</b>
1	22X31A6201	10	8	2
2	22X31A6202	10	0	6
3	22X31A6203	10	6	6
4	22X31A6204	10	6	7
5	22X31A6205	10	5	3
6	22X31A6206	10	6	3
7	22X31A6207	10	5	3
8	22X31A6208	10	7	10
9	22X31A6209	10	3	2
10	22X31A6210	10	6	4
11	22X31A6211	10	4	4
12	22X31A6212	10	5	10
13	22X31A6213	10	4	4
14	22X31A6214	10	5	5
15	22X31A6215	10	4	3
16	22X31A6216	10	5	5
17	22X31A6217	10	6	9
18	22X31A6218	10	5	3
19	22X31A6219	10	6	6
20	22X31A6220	10	4	10
21	22X31A6221	10	5	5
22	22X31A6222	10	5	5
23	22X31A6223	10	5	5
24	22X31A6224	10	3	5
25	22X31A6225	10	5	4
26	22X31A6226	10	5	3
27	22X31A6227	10	5	7
28	22X31A6228	10	3	2
29	22X31A6229	10	4	4
30	22X31A6230	10	4	6
31	22X31A6231	10	3	5
32	22X31A6232	10	3	3
33	22X31A6233	10	5	5
34	22X31A6234	10	3	2
35	22X31A6235	10	4	5
36	22X31A6236	10	5	10
37	22X31A6237	10	5	10
38	22X31A6238	10	5	3
39	22X31A6239	10	5	5
40	22X31A6240	10	5	7
41	22X31A6241	10	5	3

42	22X31A6242	10	2	3
43	22X31A6243	10	8	8
44	22X31A6244	10	5	5
45	22X31A6245	10	5	7
46	22X31A6246	10	5	7
47	22X31A6247	10	8	10
48	22X31A6248	10	3	7
49	22X31A6249	10	4	4
50	22X31A6250	A	A	A
51	22X31A6251	10	5	6
52	22X31A6252	10	5	3
53	22X31A6253	10	9	10
54	22X31A6254	10	5	7
55	22X31A6255	10	5	6
56	22X31A6256	10	6	6
57	22X31A6257	10	5	5
58	22X31A6258	10	8	10
59	22X31A6259	10	5	5
60	22X31A6260	10	5	5
61	22X31A6261	10	4	10
62	22X31A6262	10	5	3

Target set by the faculty / HoD	6.00	6.00	6.00
Number of students performed above the target	61	13	25
Number of students attempted	62	62	62
Percentage of students scored more than target	98%	21%	40%

**CO Mapping with Exam Questions:**

CO - 1	y	y	Y
CO - 2	y	y	Y
CO - 3	y	y	Y
CO - 4			
CO - 5			
CO - 6			

**CO Attainment based on Exam Questions:**

CO - 1	98%	98%	40%
CO - 2	98%	98%	40%
CO - 3	98%	98%	40%
CO - 4			
CO - 5			
CO - 6			

CO	Intrnal practical	E+E+R	OverallI	Level
CO-1	98%	40%	69%	3
CO-2	98%	40%	69%	3
CO-3	98%	40%	69%	3
CO-4				
CO-5				
CO-6				
<b>Attainment (Internal 1 Examination) =</b>				<b>3</b>

Attainment Level	
1	40%
2	50%
3	60%



# SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY

Department of **Humanities and Sciences**

Course Outcome Attainment (Internal Examination-2)					
Name of the faculty	U.NARESH			Academic Year:2022-2023	
Branch & Section:	CYBER SECURITY			Examination: II Internal	
Lab Course Name:	Programming For Problem Solving Lab			Year/semester:	I/I

S.No	HT No.	R+O+A	V+V	E+E+R	Ppt
<b>Max. Marks</b> ==>		<b>10</b>	<b>10</b>	<b>10</b>	<b>10</b>
1	22X31A6201	10	3	6	10
2	22X31A6202	6	4	5	10
3	22X31A6203	9	4	7	10
4	22X31A6204	10	4	6	10
5	22X31A6205	9	4	7	10
6	22X31A6206	10	4	10	10
7	22X31A6207	10	2	6	10
8	22X31A6208	10	3	6	10
9	22X31A6209	7	5	3	10
10	22X31A6210	10	3	7	10
11	22X31A6211	10	1	7	10
12	22X31A6212	10	5	10	10
13	22X31A6213	10	3	7	10
14	22X31A6214	10	3	7	10
15	22X31A6215	10	5	10	10
16	22X31A6216	10	10	6	10
17	22X31A6217	10	4	4	10
18	22X31A6218	10	2	4	10
19	22X31A6219	10	5	4	10
20	22X31A6220	10	4	4	10
21	22X31A6221	10	2	4	10
22	22X31A6222	10	2	4	10
23	22X31A6223	10	5	5	10
24	22X31A6224	10	2	4	10
25	22X31A6225	10	2	4	10
26	22X31A6226	10	4	4	10
27	22X31A6227	10	6	8	10
28	22X31A6228	10	2	4	10
29	22X31A6229	10	4	4	10
30	22X31A6230	10	4	4	10
31	22X31A6231	10	4	4	10
32	22X31A6232	10	4	4	10
33	22X31A6233	10	6	5	10
34	22X31A6234	10	2	4	10
35	22X31A6235	10	2	3	10
36	22X31A6236	10	6	10	10

37	22X31A6237	10	7	10	10
38	22X31A6238	10	5	4	10
39	22X31A6239	10	2	4	10
40	22X31A6240	10	4	10	10
41	22X31A6241	10	4	9	10
42	22X31A6242	10	2	3	10
43	22X31A6243	10	7	10	10
44	22X31A6244	10	4	4	10
45	22X31A6245	10	5	5	10
46	22X31A6246	10	7	10	10
47	22X31A6247	10	3	9	10
48	22X31A6248	10	4	4	10
49	22X31A6249	10	6	4	10
50	22X31A6250	A	A	A	A
51	22X31A6251	10	4	5	10
52	22X31A6252	10	4	4	10
53	22X31A6253	10	9	10	10
54	22X31A6254	10	3	4	10
55	22X31A6255	10	7	7	10
56	22X31A6256	10	6	5	10
57	22X31A6257	10	3	4	10
58	22X31A6258	10	3	4	10
59	22X31A6259	10	5	5	10
60	22X31A6260	10	6	4	10
61	22X31A6261	10	5	9	10
62	22X31A6262	10	2	3	10

Target set by the faculty / HoD	6.00	6.00	6.00	6.00
Number of students performed above the target	61	12	25	61
Number of students attempted	61	61	61	61
Percentage of students scored more than target	100%	20%	41%	100%

**CO Mapping with Exam Questions:**

CO - 1				
CO - 2				
CO - 3				
CO - 4	y	y	Y	y
CO - 5	y	y	Y	y
CO - 6	y	y	Y	y



**CO Attainment based on Exam Questions:**

CO - 1				
CO - 2				
CO - 3				
CO - 4	100%	20%	41%	41%
CO - 5	100%	20%	41%	41%
CO - 6	100%	20%	41%	41%

CO	Intrnal practical	E+E+R	ppt	OverallI	Level
CO-1					
CO-2					
CO-3					
CO-4	60%	41%	41%	47%	2
CO-5	60%	41%	41%	47%	2
CO-6	60%	41%	41%	47%	2

Attainment (Internal 2 Examination) =

2

Attainment Level	
1	40%
2	50%
3	60%



# SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY

Department of Humanities and Sciences

## Course Outcome Attainment (University Examinations)

Name of the faculty: U.NARESH

Academic Year:2022-2023

Branch & Section: CYBER SECURITY

Year/Semester:I/I

Lab Course Name: Programming For Problem Solving Lab

S.No	Roll Number	Marks Secured
1	22X31A6201	49
2	22X31A6202	45
3	22X31A6203	51
4	22X31A6204	52
5	22X31A6205	56
6	22X31A6206	51
7	22X31A6207	47
8	22X31A6208	58
9	22X31A6209	45
10	22X31A6210	51
11	22X31A6211	50
12	22X31A6212	54
13	22X31A6213	45
14	22X31A6214	47
15	22X31A6215	51
16	22X31A6216	53
17	22X31A6217	54
18	22X31A6218	51
19	22X31A6219	53
20	22X31A6220	51
21	22X31A6221	45
22	22X31A6222	50
23	22X31A6223	50
24	22X31A6224	48
25	22X31A6225	41
26	22X31A6226	47
27	22X31A6227	55
28	22X31A6228	45
29	22X31A6229	45
30	22X31A6230	47
31	22X31A6231	48
32	22X31A6232	50
33	22X31A6233	51
34	22X31A6234	45

S.No	Roll Number	Marks Secured
35	22X31A6235	52
36	22X31A6236	51
37	22X31A6237	45
38	22X31A6238	45
39	22X31A6239	46
40	22X31A6240	53
41	22X31A6241	52
42	22X31A6242	48
43	22X31A6243	55
44	22X31A6244	51
45	22X31A6245	53
46	22X31A6246	53
47	22X31A6247	58
48	22X31A6248	54
49	22X31A6249	51
50	22X31A6250	A
51	22X31A6251	52
52	22X31A6252	45
53	22X31A6253	60
54	22X31A6254	51
55	22X31A6255	55
56	22X31A6256	54
57	22X31A6257	50
58	22X31A6258	56
59	22X31A6259	50
60	22X31A6260	50
61	22X31A6261	53
62	22X31A6262	48

Attainment Level	%students
1	40%
	50%
3	60%



# SRI INDU INSTITUTE OF ENGINEERING AND TECHNOLOGY

Department of Humanities and Sciences

## Course Outcome Attainment

Name of the faculty: U.NARESH

Academic Year: 2022-2023

Branch & Section: CYBER SECURITY

Year/Semester: I/I

Lab Course Name: Programming For Problem Solving Lab

Course Outcomes	1st Internal Exam	2nd Internal Exam	Internal Exam	University Exam	Attainment Level
CO1	3.00		3.00	3.00	3.00
CO2	3.00		3.00	3.00	3.00
CO3	3.00		3.00	3.00	3.00
CO4		2.00	2.00	3.00	2.30
CO5		2.00	2.00	3.00	2.30
CO6		2.00	2.00	3.00	2.30
<b>Internal &amp; University Attainment:</b>			2.50	3.00	
<b>Weightage</b>			70%	30%	
<b>CO Attainment for the course (Internal, University)</b>			1.75	0.90	
<b>CO Attainment for the course (Direct Method)</b>			2.65		

**Overall course attainment level**

**2.65**

